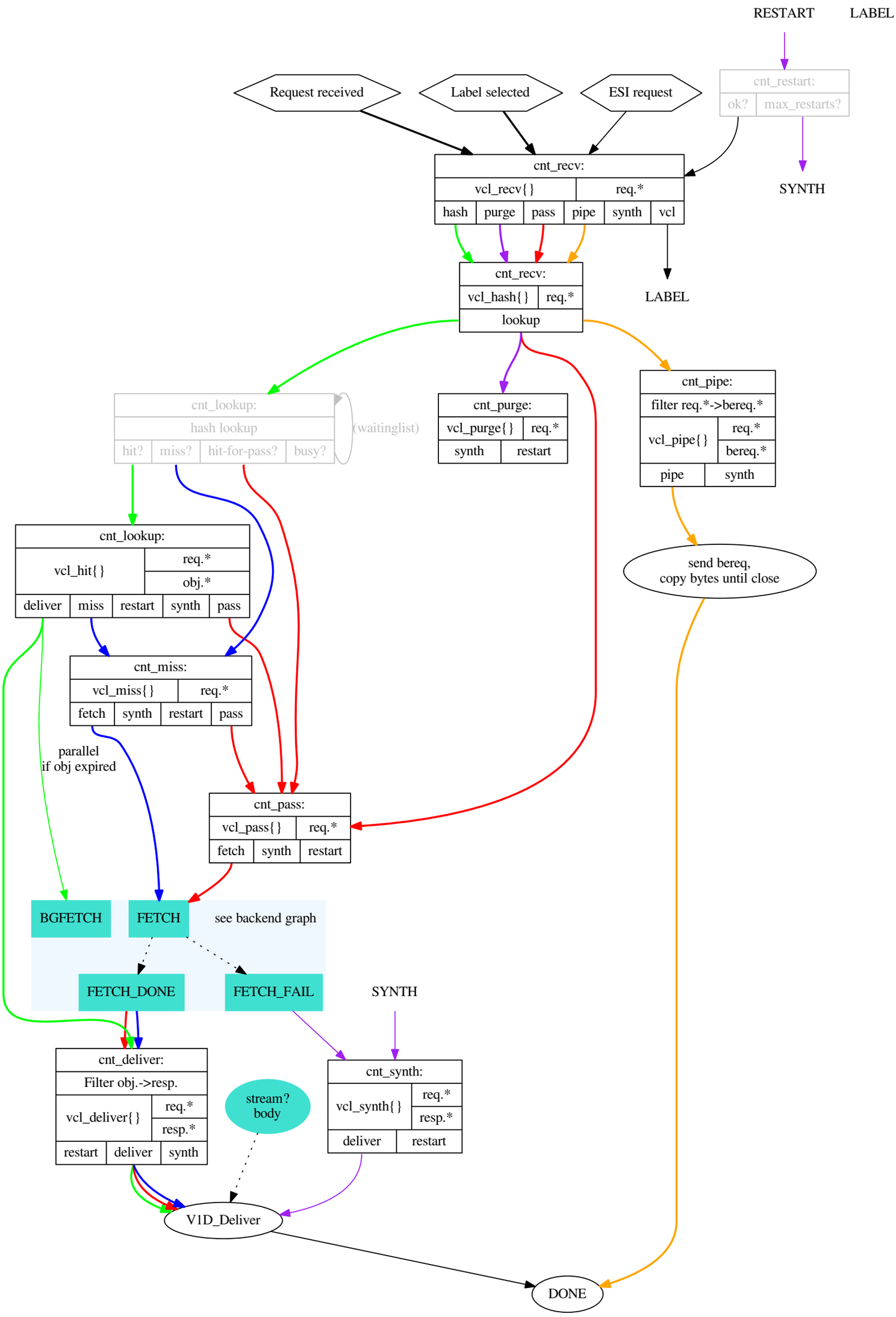
RESTART
LABEL
cnt_restart:
ok?
max_restarts?
SYNTH
Request received
Label selected
ESI request
cnt_recv:
vcl_recv{}
req.*
hash
purge
pass
pipe
synth
vcl
LABEL
cnt_recv:
vcl_hash{}
req.*
lookup
cnt_lookup:
hash lookup
hit?
miss?
hit-for-pass?
busy?
(waitinglist)
cnt_purge:
vcl_purge{}
req.*
synth
restart
cnt_pipe:
filter req.*->bereq.*
vcl_pipe{}
req.*
bereq.*
pipe
synth
send bereq,
copy bytes until close
cnt_lookup:
vcl_hit{}
req.*
obj.*
deliver
miss
restart
synth
pass
cnt_miss:
vcl_miss{}
req.*
fetch
synth
restart
pass
parallel
if obj expired
cnt_pass:
vcl_pass{}
req.*
fetch
synth
restart
BGFETCH
FETCH
see backend graph
FETCH_DONE
FETCH_FAIL
SYNTH
cnt_deliver:
Filter obj.->resp.
vcl_deliver{}
req.*
resp.*
restart
deliver
synth
stream?
body
cnt_synth:
vcl_synth{}
req.*
resp.*
deliver
restart
V1D_Deliver
DONE